

## Gamma distribution

The extremely general (and thus not very useful) Gamma distribution has **two parameters**:  $\beta$  called *shape* and  $\theta$  called *scale*.

The probability density function is:

$$f(x) = \frac{\beta\theta}{\Gamma(\beta)} (\beta\theta x)^{\beta-1} e^{-\beta\theta x} \quad x > 0$$

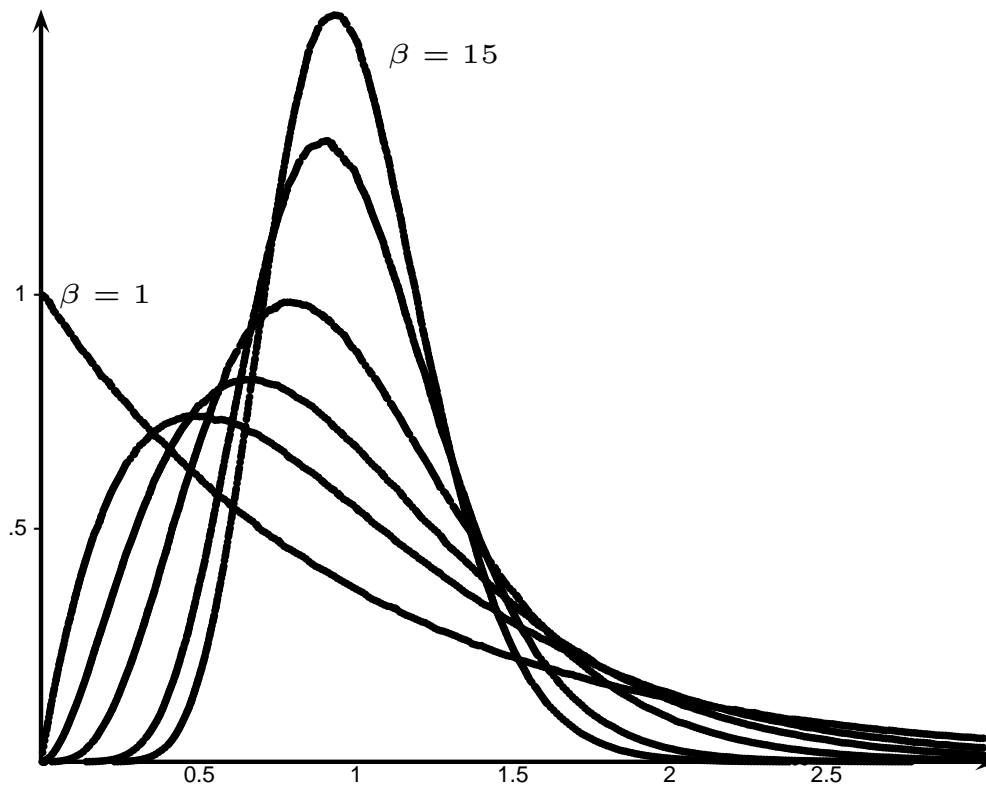
$$\mu = \frac{1}{\theta}$$

$$\sigma^2 = \frac{1}{\beta\theta^2}$$

When  $\beta = 1$ , the Gamma distribution becomes an exponential distribution with mean  $\frac{1}{\theta}$ . ( $\theta$  plays the same role as  $\lambda$  in the Poisson process).

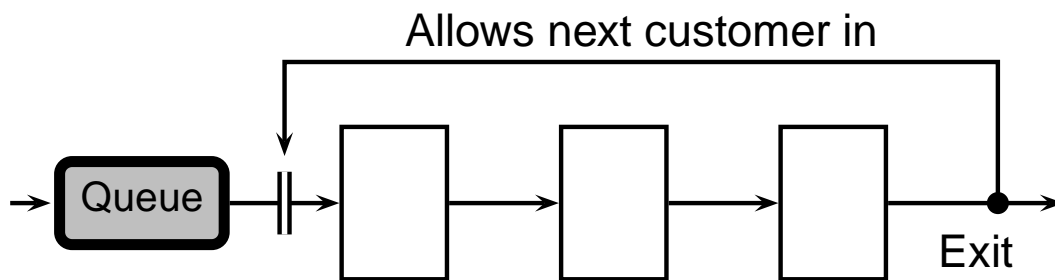
## Erlang distribution

For any integer value of  $\beta$ , Gamma turns into Erlang distribution.



Erlang with  $\theta = 1$  and  $\beta = 1, 2, 3, 5, 10, 15$ .

The Erlang distribution models the behaviour of a sequence of  $\beta$  servers put in a pipeline, each server having an exponentially distributed service time. The model additionally requires that only one customer be present in the system pipeline:



An Erlang queue with 3 servers.

Erlang distribution was devised to model the setup of long-distance telephone calls. Nowadays it is widely used to model the behaviour of the process of establishing a “session” (ISO layer 5) or “circuit” in wide-area computer networks.

## Generating Erlang variates

It is not easy to generate Gamma variates in the general case. However, when  $\beta$  is integer (i.e. when Gamma becomes Erlang), it is easy:

$$Erlang(\beta, \theta) = \sum_{i=1}^{\beta} Exp\left(\frac{1}{\beta\theta}\right)$$

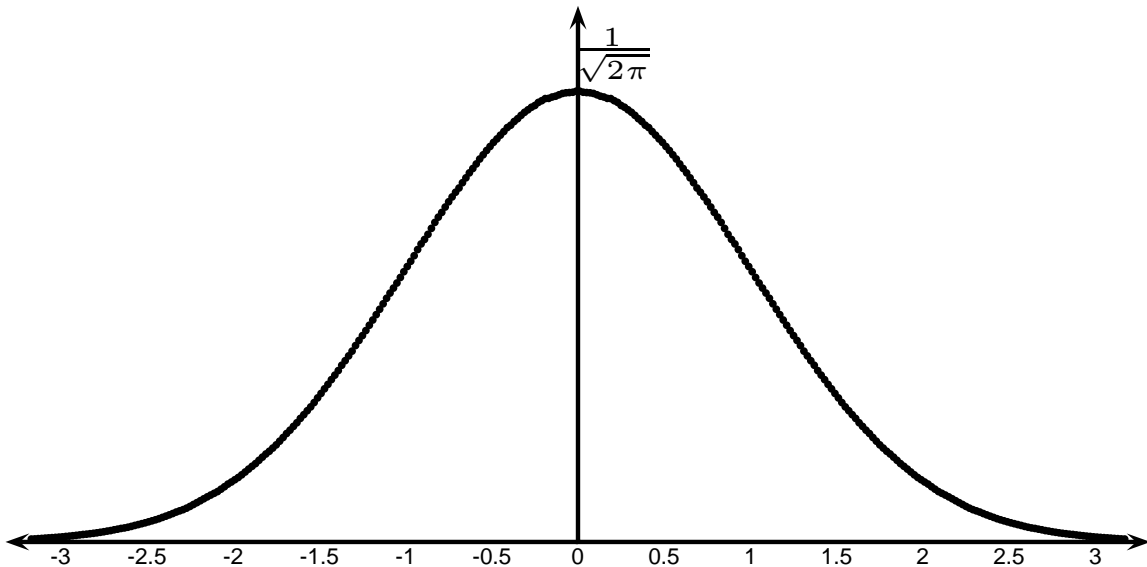
This is not surprising, considering the strong connection between Erlang and a series of exponential servers.

## Standard Normal distribution

A **standard Normal distribution** has  $\mu = 0, \sigma = 1$ . Its pdf is:

$$\phi(\zeta) = \frac{1}{\sqrt{2\pi}} e^{-\zeta^2/2}, \quad -\infty < \zeta < \infty$$

$\phi$  is symmetric around 0:  $\phi(-\zeta) = \phi(\zeta)$  for all  $\zeta$ .



From  $\phi$  we get the cdf:  $\Phi(\zeta) = \int_{-\infty}^{\zeta} \phi(t) dt$

$\Phi$  is available in tabulated form.

## Non-standard Normal

When we have a normal distribution with a mean of  $\mu$  and standard deviation  $\sigma$  we can use the transformation:

$$F(x) = \Phi\left(\frac{x - \mu}{\sigma}\right)$$

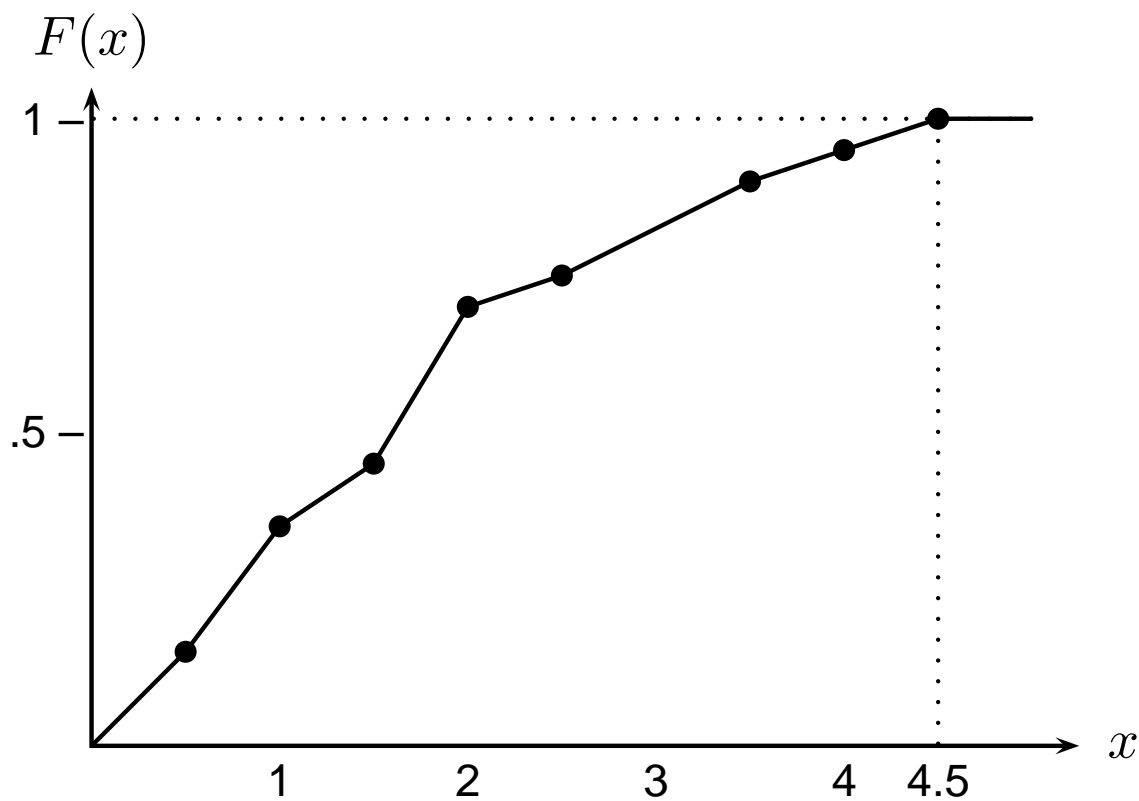
This allows to shift the centre and the shape of the **Bell curve** of the Normal distribution.

## Empirical distributions

Suppose that we collected data about 100 cases of repairing a particular type of machine and we know that its repair takes less than 0.5 hour in 15% of cases, etc., as shown:

Time interval	Number of cases	Cumulative frequency
$0.0 < t \leq 0.5$	15	0.15
$0.5 < t \leq 1.0$	20	0.35
$1.0 < t \leq 1.5$	10	0.45
$1.5 < t \leq 2.0$	25	0.70
$2.0 < t \leq 2.5$	5	0.75
$2.5 < t \leq 3.5$	15	0.9
$3.5 < t \leq 4.0$	5	0.95
$4.0 < t \leq 4.5$	5	1.00

We can plot the data points and connect them by straight lines (aka “linear approximation”). If someone wants to be fancy, a nonlinear approximation could be used.





## Generating variates

Variates can be generated from the table or from the plot. In either case, we start by generating a  $U(0, 1)$  variate; let it be  $R$  (in calculations, we will take  $R = 0.71$ ).

The method is shown for continuous distributions, but it can be applied to discrete distributions without any change (with no need to interpolate when table lookup is used).

**From the table**

1. Using the cumulative frequency, we find the interval in which  $R$  lies (for 0.71, it is the 2.0–2.5 interval).
2. We interpolate within the interval. Assuming the interval is  $t_l, t_h$ , we calculate:

$$\delta = (t_h - t_l) \times \frac{R - F(t_l)}{F(t_h) - F(t_l)}$$

In the example  $R = 0.71$ :

$$\delta = (2.5 - 2.0) \times \frac{0.71 - 0.70}{0.75 - 0.70} = 0.1$$

3. The resulting variate is equal to  $t_l + \delta$ . In the case of the example, the variate is 0.21.

From the plot

